

DATE CHANGE: SAKURA WARS COMING MARCH 30, 2010

Santa Ana, Calif. (Mar 2, 2010) – NIS America announced today that Sakura Wars for both PlayStation®2 and Wii™ has been rescheduled to 3/30/2010.

For long time fans of Sakura Wars and SRPG fans, the PS2 version will include a special art book, poster, and a collector's item outer cover. The PS2 version will also come with a double dual layered disc, each featuring the respective voiceovers of either English or Japanese. If you are looking for a killer bargain though, the Wii version will be a single dual layered disc with English voiceovers. This version does not contain the bonus items, but will be offered at an attractive price point.

About Sakura Wars

Sakura Wars is a Strategy RPG that features a unique, sim-based story system. An in-depth storyline exists, much like in any other RPG; however, the player's destiny in the game is not predetermined. Character interaction plays a major role, and your responses to the various characters in the game can ultimately change the story content and even the final outcome.

Battle System

The battle system is divided into two main parts; ground combat and air combat. Ground combat takes place using two-legged mechanized suits, which transform into jet fighters to take the fight to the sky. Every mech unit in the game can transform from battle mech mode to jet fighter mode during combat. Once transformed, weapons and movement methods will change as well. For example, the hero's ground mode utilizes a sword as his main weapon, but in jet mode he will use long-range missiles.



About NIS America

NIS America is a subsidiary of Nippon Ichi Software, Inc., a Japanese company famous for its unique line of strategy RPGs including titles such as Disgaea, Phantom Brave, and Makai Kingdom.

In 2003, NIS America was established in Southern California to publish exciting and innovative game titles for North America.

NIS America's team members devote themselves to the fans. Our respect for our fans is at the heart of everything we do. As a growing strategy RPG publisher in the U.S., we are committed to continuous improvement and dedication.

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RELEASE DATE: 3/30/2010
PLATFORM: PlayStation® 2, Nintendo Wii™
GENRE: SRPG
PLAYER(S): 1
ESRB: Teen
PUBLISHER: NIS America
DEVELOPER: SEGA/RED, Idea Factory
CONTACT:
Support@nisamerica.com
714-540-1122