



About NIS America

NIS America is a subsidiary of Nippon Ichi Software, Inc., a Japanese company famous for its unique line of strategy RPGs including titles such as Disgaea, Phantom Brave, and Makai Kingdom.

In 2003, NIS America was established in Southern California to publish exciting and innovative game titles for North America. NIS America's team members devote themselves to the fans. Our respect for our fans is at the heart of everything we do. As a growing strategy RPG publisher in the U.S., we are committed to continuous improvement and dedication.

About Nippon Ichi Software

Nippon Ichi Software was founded in 1994 in Gifu, Japan, as an entertainment software company. Since then Nippon Ichi Software has grown into an international company focused on creating innovative video game products.

PHANTOM BRAVE: WE MEET AGAIN GAINS DUAL VOICE-OVER

Santa Ana, CA (May 29, 2009) – NIS America announced today that Phantom Brave: We Meet Again will add English/Japanese dual voice-overs thanks to overwhelming support from NISA fans and hardcore gamers.

In appreciation of all the great fan support, NIS America negotiated with the developer in Japan and they have happily accepted the request. The development team has noted that "as long as fans and gamers can enjoy Phantom Brave we'll do our best to get this feature in". Due to the implementation of the dual voice-overs, the release date will be delayed until August 4th.

About Phantom Brave: We Meet Again

Phantom Brave is a turn based strategy RPG that incorporates unique battle styles and a hardcore character customization system. Players can create units from a number of list of monster/ghost categories and power them up to a exponential number.

Battle System

There are two main phases to Phantom Brave's battle system. The first phase is the Confine phase. Marona the protagonist of this game can summon ghosts and monsters as battle units to fight for her. However, in order to do so she must "confine" souls in to objects on the battlefield like rocks, plants, and items. Depending on what you object you use as the host the stats of the units you summon will greatly differ. Some units are become stronger on certain objects, so knowing your spirits' characteristics becomes a very important strategic element.

Key Features

- 1. English/Japanese dual voice-over
- 2. All new story chapters
- 3. Improved graphics
- 4. Redesigned User Interface
- 5. Extra items, skills, and characters

Bonus Item

Phantom Brave includes a digital art disc that is packed with artworks and portraits.

More info about Phantom Brave: We Meet Again

www.NISAmerica.com/games/phantombravewii



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RELEASE DATE: August 4, 2009 PLATFORM: Wii™

GENRE: Strategy RPG
PLAYER(S): 1

ESRB: Teen

PUBLISHER: NIS America

DEVELOPER: Nippon Ichi Software

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