



**For Immediate Release:**

**For more Information:**

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**GENERATION OF CHAOS IS NOW AVAILABLE AT RETAIL STORES NATIONWIDE**

Generation of Chaos for the PSP™ portable entertainment system is in stores now

Santa Ana, Calif. (February 28, 2006) – NIS America, announced today that Generation of Chaos for the PSP™ portable entertainment system has shipped to North American retailers and is in stores now. The legendary strategy RPG in Japan has evolved into a new handheld game, letting North American strategy RPG fans to stretch their minds and meet the ultimate challenge and thrill of victory.

During the last 10 years, from their first strategy RPG to their latest successors, Idea Factory has always left their mark, setting new standards with a perfect balance between tradition and evolutionary game-play, experienced throughout Generation of Chaos.

“Idea Factory’s principles reach their culmination with Generation of Chaos. With its innovative real-time battle system and the proven kingdom creation system, which interacts perfectly with the dynamic story telling, it introduces gamers to a new complete gaming experience”, said Haru Akenaga, President of NIS America, Inc.

**About Generation of Chaos**

Battles for world domination have been dragging on for generations. Now Allen of Zodia rises to end all wars and bring peace to the world. After the opening story, the player uses the strategy mode to build and strengthen the kingdom. In the beginning, the kingdom is small and weak. However, as you progress through the game, the player can conquer neighboring kingdoms and stretch its ruling powers throughout the land of Duke.

Unlike other RPGs for the PSP™, Generation of Chaos features massive, sixty-character real-time battles as well as sneaky espionage tactics.

Features include:

- Massive 30 vs. 30 real time army battles.
- Customizable troops and commanders.
- Freedom to fight with or against neighboring kingdoms.
- Your decisions during the game will change the outcome of the war.

**About Idea Factory**

Based in Shibuya-ku, Tokyo, Japan, Idea Factory is a multimedia/game software developer and publisher. Since the launch of its very first PlayStation® title in 1996, Idea Factory has been developing revolutionary Strategy RPGs like the Generation of Chaos series and Spectral Souls series. Both series are highly praised in Japan for its unique and engaging play style. Today Idea Factory continues to offer entertainment that crosses both nations and generations.



### **About NIS America**

NIS America is a subsidiary of Nippon Ichi Software, Inc., a Japanese company famous for its unique line of strategy RPGs including titles such as Disgaea, Phantom Brave, and Makai Kingdom.

In 2003, NIS America was established in Southern California to publish exciting and innovative game titles for North America.

NIS America's team members devote themselves to the fans. Our respect for our fans is at the heart of everything we do. As a growing strategy RPG publisher in the U.S., we are committed to continuous improvement and dedication.